

ADR155 WBZ7-C

155mm M4A2 Zone-7 Propellant Bag (White Bag-Cotton)

ADR155-WBZ7-C is ADOR's 155mm M4A2 Zone-7 Propellant Bag based on 200gr / m2 high quality cotton weaving, coated with a specially formulated chemical compound to prevent residue in chamber / breech.

The M4A2 Zone-7 Propelling Charge is a separate loading charge used in 155mm howitzers for firing in Zones 3, 4, 5, 6, and 7. The full M4A2 Propelling Charge consists of 13.4 lbs. (6 kg), of M1 propellant and is divided between a base charge and four unequal increments loaded in white cloth bags. The increments are connected by four cloth tapes sewn to the base and tied on top of increment. The igniter contains clean burning igniter (CBI) in a red cloth pad sewn to the bottom of the base charge.

ADR155-WBZ7-C 155mm M4A2 Propellant Bags have a shelf life of 5 and 10 years for uncontrolled and controlled storage conditions respectively.

Compatible Howitzer / Cannons: M1, M1A1, M45, M126, M126A1, M185, M199, T-155 Firtina SPH, K-9 Thunder



ADR155 WBZ7-V

155mm M4A2 Zone-7 Propellant Bag (White Bag-Viscose)

ADR155-WBZ7-C is ADOR's 155mm M4A2 Zone-7 Propellant Bag based on 200gr / m2 high quality viscose weaving, coated with a specially formulated chemical compound to prevent residue in chamber / breech.

The M4A2 Zone-7 Propelling Charge is a separate loading charge used in 155mm howitzers for firing in Zones 3, 4, 5, 6, and 7. The full M4A2 Propelling Charge consists of 13.4 lbs. (6 kg), of M1 propellant and is divided between a base charge and four unequal increments loaded in white cloth bags. The increments are connected by four cloth tapes sewn to the base and tied on top of increment. The igniter contains clean burning igniter (CBI) in a red cloth pad sewn to the bottom of the base charge.

ADR155-WBZ7-C 155mm M4A2 Propellant Bags have a shelf life of 5 and 10 years for uncontrolled and controlled storage conditions respectively.

Compatible Howitzer / Cannons: M1, M1A1, M45, M126, M126A1, M185, M199, T-155 Firtina SPH, K-9 Thunder

